



EDUCATION

- 09/15•08/18 **French Engineering Degree (MSc Engineering/Computer Science)** at TELECOM SudParis (Institut Mines-Telecom, Paris-Saclay University)
Relevant coursework: Computer science (algorithms, practical programming), Networks, Mathematics (probabilities, statistics), Project management
- 09/13•06/15 **CPGE MP (Mathematics/Physics)** at Lycée Michelet
Higher school preparatory classes for the French Engineering Schools (intensive courses in mathematics and physics to prepare for national competitive exams)

WORK EXPERIENCE

- 02/18•08/18 **Technical & Engagement Manager Intern at Microsoft** (Issy-les-Moulineaux, FR)
 - Project management: opening of a "Classroom of the future"
 - Creation of scenarios showcasing technologies selected for the "Classroom of the future"
 - Mobile device management and O365 tenant administration (Intune, Powershell)
 - Preparation of demos and demo appointments with clients (O365, Azure...)
- 06/17•02/18 **Web Development Teacher at Supdepub** (Paris, FR)
Teaching of HTML, CSS, JQuery, PHP and SQL to marketing & communication students
- 03/17•06/17 **Web Developer at Research Department of Telecom SudParis** (Evry, FR)
Development of a node.js application to search through research publications (HAL api)
- 06/16•08/16 **Developer Intern at General Electric** (Villebon-sur-Yvette, FR)
Agile development of a software in VBA to shorten the process of calculating costs

PROJECTS

- 01/18•02/18 **Gaia: Chatbot app for people with Alzheimer's** (Personal project)
Technologies used: Dialogflow, Ionic (HTML, SCSS, Typescript), Firebase
- 09/17•02/18 **Jardin Secret: VR game with environmental AI** (End-of-study project)
Artificial intelligence based on ant colony optimization algorithms, team of 5 people
Technologies used: Oculus Rift, Leap Motion, Unity3D (C#)
- 11/17 **Chromanima: Platformer and strategy game** (Game jam project)
Developed in less than 48h during a game jam, team of 5 people
Technologies used: Unity3D (C#)
- 06/17 **La Nuagerie: C++ game using SFML** (School project)

SKILLS

- Languages:** French (native), English (fluent - TOEIC 990/990), Spanish (intermediate)
- Technologies:** C++, C#, Javascript (jQuery), HTML, CSS, PHP, SQL, git
Prior experience: C, Java, Python, node.js, angularJS, reactJS, Symfony, bash, VBA
- Softwares:** Unity3D, Visual Studio, Blender, Adobe Creative Suite, Microsoft Office

INTERESTS

- Blogger (agirlintech.com)
- Community manager and web developer of the student union of Telecom SudParis (+ participated in the organization of events hosting up to 1k people)
- President of a dance club (led team to win a nationwide competition)
- Member of a video club